

Math 318 Fall 2008
Exam 2

1. Let $\gamma : \mathbb{R}^1 \rightarrow \mathbb{R}^3$ be defined by

$$\gamma(t) = \begin{bmatrix} t+1 \\ t-1 \\ t^2-1 \end{bmatrix}.$$

Give two different reasons—one using γ and one using another function of your devising—that explain why $M = \{\gamma(t) : t \in \mathbb{R}^1\}$ is a smooth 1-dimensional manifold embedded in \mathbb{R}^3 . Each explanation should use involve the derivative of the defining function. (These derivatives will be used in the next problem.)

Solution Observe that $D(\gamma)(t)$ exists for all t and, for $v \in \mathbb{R}^1$, we have

$$D(\gamma)(t)(v) = \begin{bmatrix} 1 \\ 1 \\ 2t \end{bmatrix} [v] = \begin{bmatrix} v \\ v \\ 2tv \end{bmatrix},$$

which is $\vec{0}$ if and only if $v = 0$. Therefore, $D(\gamma)(t) : \mathbb{R} \rightarrow \mathbb{R}^3$ is 1-1 for all t . Therefore, M is a smooth 1-manifold in \mathbb{R}^3 . Alternatively, we can let $F : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ be defined by

$$F\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x-y-2 \\ xy-z \end{bmatrix}.$$

Notice that

$$M = \{\gamma(t) : t \in \mathbb{R}^1\} = \left\{ \begin{bmatrix} x \\ y \\ z \end{bmatrix} \in \mathbb{R}^3 : F\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\}.$$

Observe that $D(F)(\vec{x}) : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ is given by

$$D(F)(\vec{x})[\vec{u}] = \begin{bmatrix} 1 & -1 & 0 \\ y & x & -1 \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} u-v \\ yu+xv-w \end{bmatrix} \text{ where } x = \begin{bmatrix} x \\ y \\ z \end{bmatrix} \text{ and } \vec{u} = \begin{bmatrix} u \\ v \\ w \end{bmatrix}.$$

The first and third columns of $D(F)(\vec{x})$ are clearly linearly independent, so the image of $D(F)(\vec{x})$ is at least two dimensional (and of course cannot have a greater dimension). Thus $D(F)(\vec{x})$ is onto for $\vec{x} \in M$. This also shows that M is a smooth manifold. Another possibility is to let $x = t+1$. Then $t-1 = x-2$ and $t^2-1 = (t+1)(t-1) = x(x-2)$. The graph $\Gamma(f)$ of the differentiable function $f : \mathbb{R}^1 \rightarrow \mathbb{R}^2$ defined by

$$f(x) = \begin{bmatrix} x-2 \\ x(x-2) \end{bmatrix}$$

is

$$M = \Gamma(f) = \left\{ \begin{bmatrix} x \\ x-2 \\ x(x-2) \end{bmatrix} \in \mathbb{R}^3 : x \in \mathbb{R}^1 \right\}.$$

There is no need to investigate injectivity or surjectivity of $D(f)(x)$ in this presentation of M .

2. Let M be the manifold of the preceding problem. Use each representation of M in the preceding exercise to calculate the tangent space $T_{\vec{c}}M$ where $\vec{c} = \begin{bmatrix} 3 \\ 1 \\ 3 \end{bmatrix}$.

Solution Using F , we have $D(F)(\vec{c}) \begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} 1 & -1 & 0 \\ 1 & 3 & -1 \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} u-v \\ u+3v-w \end{bmatrix}$. Since $T_{\vec{c}}M = \ker(D(F)(\vec{c}))$, we have

$$T_{\vec{c}}M = \left\{ \begin{bmatrix} u \\ v \\ w \end{bmatrix} \in \mathbb{R}^3 : \begin{bmatrix} u-v \\ u+3v-w \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\} = \left\{ \begin{bmatrix} u \\ u \\ 4u \end{bmatrix} : u \in \mathbb{R} \right\}.$$

Using γ and noting that \vec{c} corresponds to $t = 2$, we have

$$D(\gamma)(2)(v) = \begin{bmatrix} 1 \\ 1 \\ 4 \end{bmatrix} [v] = \begin{bmatrix} v \\ v \\ 4v \end{bmatrix}.$$

Thus, $T_{\vec{c}}M = D(\gamma)(\vec{c})(\mathbb{R}^1) = \text{Image}(\gamma)$ is given by

$$T_{\vec{c}}M = \left\{ \begin{bmatrix} v \\ v \\ 4v \end{bmatrix} \in \mathbb{R}^3 : v \in \mathbb{R} \right\}.$$

Finally, using f , we note that \vec{c} corresponds to $x = 3$. We have $D(f)(x) = \begin{bmatrix} 1 \\ 2x-2 \end{bmatrix}$ and

$$D(f)(3)(v) = \begin{bmatrix} 1 \\ 4 \end{bmatrix} [v] = \begin{bmatrix} v \\ 4v \end{bmatrix}.$$

Therefore,

$$T_{\vec{c}}M = \Gamma(D(f)(3)) = \left\{ \begin{bmatrix} v \\ v \\ 4v \end{bmatrix} \in \mathbb{R}^3 : v \in \mathbb{R}^1 \right\}.$$

3. Calculate the degree 2 Taylor polynomial of $f\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = x\sqrt{y}$ with base point $\vec{c} = \begin{bmatrix} -1 \\ 4 \end{bmatrix}$.

Solution We calculate $D_{(1,0)}(f)(x,y) = \sqrt{y}$, $D_{(0,1)}(f)(x,y) = \frac{1}{2}xy^{-1/2}$, $D_{(2,0)}(f)(x,y) = 0$, $D_{(1,1)}(f)(x,y) = \frac{1}{2}y^{-1/2}$, and $D_{(0,2)}(f)(x,y) = -\frac{1}{4}xy^{-3/2}$. Therefore, $f(-1,4) = -2$, $D_{(1,0)}(f)(-1,4) = 2$, $D_{(0,1)}(f)(-1,4) = -1/4$, $D_{(2,0)}(f)(-1,4)/(2,0)! = 0$, $D_{(1,1)}(f)(-1,4)/(1,1)! = 1/4$, and $D_{(0,2)}(f)(-1,4)/(0,2)! = 1/64$. The required polynomial is

$$P_{f, \vec{c}, 2}\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = -2 + 2(x+1) - \frac{1}{4}(y-4) + \frac{1}{4}(x+1)(y-4) + \frac{1}{64}(y-4)^2.$$

4. Let $F(x,y) = (4+y)x + y^3 + y$. The equation $F(x,y) = 0$ defines y as an implicit function f of x in a neighborhood of the origin. That is, there is a function f such that $f(0) = 0$ and $(4+f(x))x + f(x)^3 + f(x) = 0$ for all x sufficiently close to 0. What is the degree 3 Taylor polynomial of f with base point 0?

Solution We have

$$D(f)(x) = -\frac{D_1(F)\left(\begin{bmatrix} x \\ y \end{bmatrix}\right)}{D_2(F)\left(\begin{bmatrix} x \\ y \end{bmatrix}\right)} = -\frac{4+y}{x+3y^2+1} \quad (y = f(x))$$

so setting $x = 0$ gives $D(f)(0) = -4$. The required Taylor polynomial is of the form $0 - 4x + ax^2 + bx^3$. Substituting $-4x + ax^2 + bx^3$ for y in the equation $F(x,y) = 0$ and discarding terms of degree 4 or higher, we obtain

$$(4 - 4x + ax^2 + bx^3)x + (-4x + ax^2 + bx^3)^3 + (-4x + ax^2 + bx^3) = 0$$

or

$$(4x - 4x^2 + ax^3) + (-64x^3) + (-4x + ax^2 + bx^3) = 0$$

or

$$(a - 4)x^2 + (a - 64 + b)x^3 = 0.$$

We see that $a = 4$ and $b = 60$. The required polynomial is $-4x + 4x^2 + 60x^3$.

5. What is the signature of $Q(x, y, z) = x^2 + y^2 - 2xy - 4xz + 4yz$?

Solution We calculate

$$\begin{aligned} Q(x, y, z) &= x^2 + y^2 - 2xy - 4xz + 4yz \\ &= x^2 - 2(y + 2z)x + y^2 + 4yz \\ &= x^2 - 2(y + 2z)x + (y + 2z)^2 + y^2 + 4yz - (y + 2z)^2 \\ &= (x - y - 2z)^2 + y^2 + 4yz - (y + 2z)^2 \\ &= (x - y - 2z)^2 - (2z)^2. \end{aligned}$$

$$(x - y - 2z)^2 - (2z)^2$$

If $A(x - y - 2z) + B(2z) = 0$ for all x, y , and z , then for $x = 2, y = 1, z = 0$ we obtain $A = 0$. It follows that $B(2z) = 0$ for all z , which implies $B = 0$. Thus, the linear functions

$$L_1 \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = x - y - 2z \text{ and } L_2 \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = 2z$$

are linearly independent. It follows that Q has signature $(1, 1)$.

6. Find and classify the critical points of $f \left(\begin{bmatrix} x \\ y \end{bmatrix} \right) = x^3 + y^2 - 6xy$.

Solution We have

$$D_1(f) \left(\begin{bmatrix} x \\ y \end{bmatrix} \right) = 3x^2 - 6y \quad \text{and} \quad D_2(f) \left(\begin{bmatrix} x \\ y \end{bmatrix} \right) = 2y - 6x.$$

The second equation tells us that $y = 3x$ at a critical point. The first equation then tells us that $3x^2 - 6(3x) = 0$ at a critical point. There are two solutions, $x = 0$ and $x = 6$. These solutions yield two critical points $P = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

and $Q = \begin{bmatrix} 6 \\ 18 \end{bmatrix}$. We calculate

$$D_{(2,0)}(f) \left(\begin{bmatrix} x \\ y \end{bmatrix} \right) = 6x, \quad D_{(1,1)}(f) \left(\begin{bmatrix} x \\ y \end{bmatrix} \right) = -6, \quad D_{(0,2)}(f) \left(\begin{bmatrix} x \\ y \end{bmatrix} \right) = 2.$$

Therefore

$$\text{Discr} \left(f, \begin{bmatrix} x \\ y \end{bmatrix} \right) = (6x)(2) - (-6)^2 = 12(x - 3).$$

In particular, $\text{Discr}(f, P) = -36 < 0$ and $\text{Discr}(f, Q) = 36 > 0$. We infer that there is a saddle point at P and a local extremum at Q . Because $D_{(0,2)}(f)(Q) = 2 > 0$, we deduce that the extremum at Q is a local minimum.

7. Let

$$f \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = x^2 + y^2 + z^2/2, \quad g \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = x + 2y + z - 70, \quad h \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = x - z.$$

Minimize $f \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right)$ subject to the constraints $g \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = 0$ and $h \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = 0$.

Solution We set

$$\nabla(f) \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = \lambda \nabla(g) \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) + \mu \nabla(h) \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} \right),$$

or $2x = \lambda + \mu$, $2y = 2\lambda$, $z = \lambda - \mu$. Since $x = z$ at a critical point, we have

$$\lambda + \mu = 2x = 2z = 2(\lambda - \mu) = 2\lambda - 2\mu$$

or

$$\lambda = 3\mu.$$

Our Lagrange multiplier equations become $x = 2\mu$, $y = 3\mu$, $z = 2\mu$. Substituting into the $g = 0$ constraint, we get $(2\mu) + 2(3\mu) + (2\mu) = 70$, or $\mu = 7$. It follows that $x = 2(7) = 14$, $y = 3(7) = 21$, $z = 2(7) = 17$. The minimum of f is $14^2 + 21^2 + 14^2/2$, or 735.